## GOV RIMENT OF KERALA Abstract.

Swh: -Kerala Government Servants Medical Attendance Rules, 1960 -Verifiation and santion of reimbursement claims - celling limit enhanced - Orders is sued.

## HEALTH AND FAMILY WELFARE (G) DEPARTMENT.

G.O. (MS) No. 72/96/Hopman Dated, Thiruvanantha uram, 19.2.1996.

Read: 1. G.O. (MS)No.193/88/H&FWD dated 24.10.1998

2. G.O.(P) No.271/95/Fin dated 29.3.1995.

3. Letter No.C1.12645/95 dated 16.10.1995 from the Director of Treasuries.

## ORDER.

In the Government order read as second paper above the District Medical Officers were delegated with powers to sanction requests for medical redmbursement claims upto 10,000/-. The Director of Treasuries has reported that the Treasury Officers have been forced to object the meeical reimbursement bills above Rs. 1000/- veri ied by the istrict Medical Officers concerned, in the absence of specific orders is fued under the Kerala Government Servants Medical Attendance Rules, 1960. Ho has requested for clarification in this behalf.

- 2. The Government order read as first ap paper above, issued under the Kerala Government servants Medical Attendance Rules, stipulates the ceiling for scrutiny/sanction of medical reimbursement claims by various levels of officers. Government are pleased to enhance this ceilng limit further as follows:
  - (i) Verification and sanction by the Department concerned.

(ii) Prior verification by the DMO concerned and sametion by the Department.

(iii) Prior Verification by the Director of Health Services Director of Indian System of | of Medicines and sanction by the Department.

Up to Rs. 1000/-(Rs.one thousand only)

Between Ks.1001/- and Rs.10,000/-

Above Rs.10,000/-

By Order of the Governor) Joint Secretary to Government.

All "eads of Departments and "ffics. Endt. No.K2/3568/TC/96 dated 18.5.96

Copy to All DTCs, RTO, and Jt.RTOs of Sub K.T. Offices. for information and necessary action. Copy to All Officers in TCO and S/F Sd/ - A. Abdul Shukoor, Finance Officer for Transport Commissioner.

Approved for issue